

Discussion on  
“Digital Pricing and Algorithms”  
by Mike Walker  
Competition and Markets Authority

Markus Reisinger  
Frankfurt School of Finance & Management

E.CA Competition Law & Economics Expert Forum  
Berlin  
October 1, 2018

# Structure of the Discussion

1. Personalized Pricing/Behavior-Based Price Discrimination
2. Tacit Collusion
3. Combination of Personalized Pricing and Tacit Collusion

# Digital Pricing



# Personalized Pricing

- ▶ Tool to allow fine-tuned price discrimination.  
Extreme case: First-degree price discrimination (every consumer gets her own price).
- ▶ It's true that this improves efficiency.
- ▶ **However:** Gains are foremost on the firms' side whereas consumers usually lose.
- ▶ **Competitive evaluation depends on the standard:** consumer welfare versus total welfare

# Importance of Competition

- ▶ Loosely speaking, personalized pricing exacerbates the effects of monopoly and of competition
- ▶ With a dominant firm (monopolist), greater extraction of consumer surplus through personalized pricing (Varian, 1992).  
Consumer welfare falls.
- ▶ With competition between firms, firms compete on multiple fronts, which drives prices down (Thisse and Vives, 1988).  
Consumer welfare often rises.

# Policy Intervention on Personalized Pricing?

- ▶ Perhaps not needed.
- ▶ Firms often abstain from it, fearing **repercussion** of consumers.
- ▶ Firms traditionally practice price discrimination in many different variants.  
Digital pricing mainly allows to do so in a better way.

# Tacit Collusion

- ▶ As the pricing algorithm allows to condition on competitors' prices, collusion can be achieved.
- ▶ Algorithmic pricing may facilitate collusion because of very frequent interaction and faster responses than with human behavior (Ezrachi and Stucke, 2017).
- ▶ In addition, firms using digital pricing often sell multiple products.  
Multi-market contact makes collusion easier due to harsher punishment possibilities (Bernheim and Whinston, 1990).
- ▶ Does this facilitate tacit collusion?

## ‘Adaptive Algorithms’

- ▶ Algorithm based on a market model, estimates behavior, and bases optimal prices, for example, on rival prices.
- ▶ Adaptive algorithms can only collude if instructed by the programmers to do so.  
For example, present price conditions on past rival behavior etc.
- ▶ Therefore, algorithmic pricing collusion very likely easier to detect than human collusion (Calvano et al., 2018).
- ▶ Still, question arises on what is the right punishment for the programmer and the manager.  
Collusion now involves different layers within the organization.



# 'Machine Learning Algorithms'

- ▶ Algorithm experiments with different prices and learns from experience.
- ▶ It is not based on a model, sacrifices short-term gains to learn more, and prices optimally given what it has learned.
- ▶ Programmer just chooses frequency of experimentation, weights on variables, etc.
- ▶ State of the art: difficult to achieve collusion with learning algorithms (Harrington, 2017).
- ▶ However: This algorithm poses a challenge for competition policy.  
Collusion can be achieved even if the program was designed innocently. ('Meeting of the minds' cannot be proven.)

# Combination of Personalized Pricing and Collusion

- ▶ Much of our knowledge about tacit collusion is based on uniform pricing models.
- ▶ Does the possibility to charge personalized pricing change the scope for collusion?
- ▶ Example: Firms compete in various prices for many different types  
⇒ Punishment can be executed on multiple fronts, which may facilitates collusion dramatically.
- ▶ Learning algorithm may achieve collusive pricing in a faster way as more data is available.

# Combination of Personalized Pricing and Collusion

Possible implications for competition policy:

- ▶ Learning algorithms, which can condition on the rivals' prices, can be problematic.
- ▶ On the other hand, forbidding the program to react to rival prices is much too strong.
- ▶ Giving a clear-cut policy implication is difficult here.
- ▶ General Conclusion: Tacit collusion perhaps not a big problem at the moment, but this could change in the near future.