

# The Economic Impact of the DMA: Evidence from Big Tech Acquisitions in the App Industry

Pauline Affeldt (E.CA Economics)

W@CompetitionDE Talk: DMA - Let's Go!

Based on joint work with Reinhold Kesler

11 March 2024

# Big Tech Acquisitions



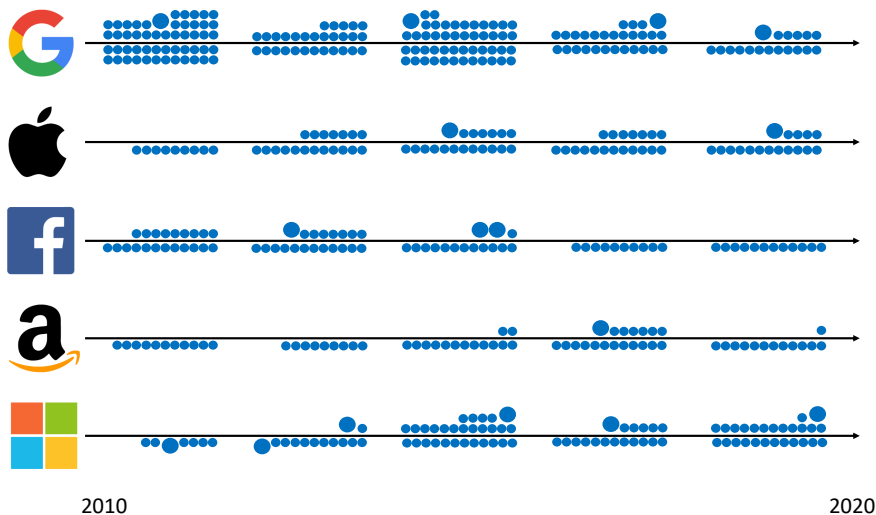
# Big Tech Acquisitions



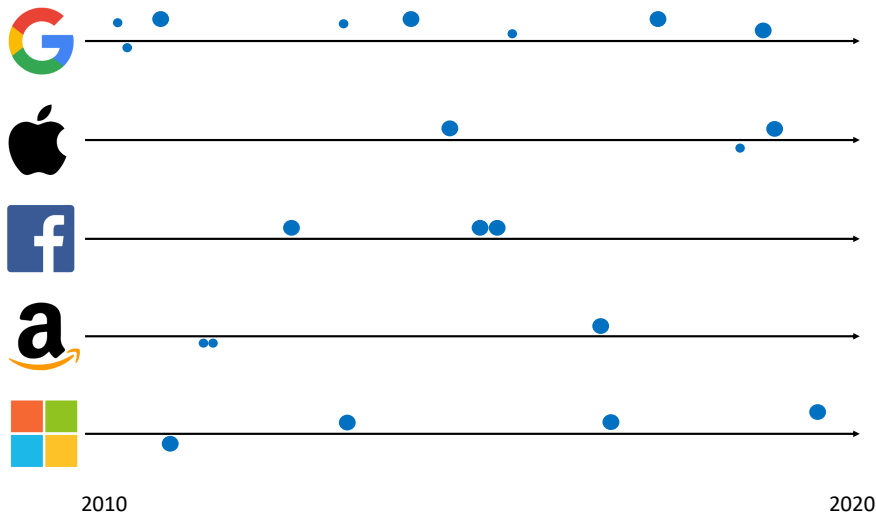
2010

2020

# Big Tech Acquisitions



# Big Tech Acquisitions



# Big Tech Acquisitions



2010

2020

# Growing Concerns leading to Regulation

- Increasing concerns by policy makers about the competitive effects of such big tech acquisitions:
  - US House Judiciary Subcommittee, 2020; OECD, 2020; ACCC, 2019; Cremer et al., 2019; Furman et al., 2019; Scott Morton et al., 2019.

# Growing Concerns leading to Regulation

- Increasing concerns by policy makers about the competitive effects of such big tech acquisitions:
  - US House Judiciary Subcommittee, 2020; OECD, 2020; ACCC, 2019; Cremer et al., 2019; Furman et al., 2019; Scott Morton et al., 2019.
- (Current) merger control enforcement might not cope with challenges posed by digital markets (e.g. Argentesi et al., 2019).



# Growing Concerns leading to Regulation

- Increasing concerns by policy makers about the competitive effects of such big tech acquisitions:
  - US House Judiciary Subcommittee, 2020; OECD, 2020; ACCC, 2019; Cremer et al., 2019; Furman et al., 2019; Scott Morton et al., 2019.
- (Current) merger control enforcement might not cope with challenges posed by digital markets (e.g. Argentesi et al., 2019).
- **Under DMA gatekeepers must notify every acquisition**, where the merging parties or the target of concentration provide digital sector services or enable the collection of data.

## Mobile Apps as a Case in Point

Facebook to buy WhatsApp for  
\$19 billion

**Microsoft to finally shut down to-do list  
app Wunderlist on May 6, 2020**

Google is on a shopping spree – what does it  
mean for Android?

## Mobile Apps as a Case in Point

**Facebook to buy WhatsApp for \$19 billion**

**Microsoft to finally shut down to-do list app Wunderlist on May 6, 2020**

Google is on a shopping spree – what does it mean for Android?

- Our research question: What are the competitive effects of big tech acquisitions *on competitors* in the Google Play Store?

# Related Literature on Big Tech Acquisitions

Two opposing **theoretical effects**:

- Big tech acquisitions decrease innovation and entry incentives by increasing market concentration.
- Big tech acquisitions provide entry-for-buyout incentives.

# Related Literature on Big Tech Acquisitions

Two opposing **theoretical effects**:

- Big tech acquisitions decrease innovation and entry incentives by increasing market concentration.
- Big tech acquisitions provide entry-for-buyout incentives.

Empirical literature:

- Acquisition strategies of GAFAM: Gautier and Lamesch (2020), Parker et al. (2021), Jin et al. (2023).

# Related Literature on Big Tech Acquisitions

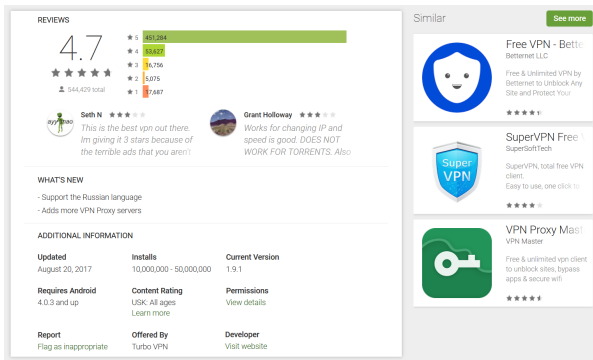
Two opposing **theoretical effects**:

- Big tech acquisitions decrease innovation and entry incentives by increasing market concentration.
- Big tech acquisitions provide entry-for-buyout incentives.

Empirical literature:

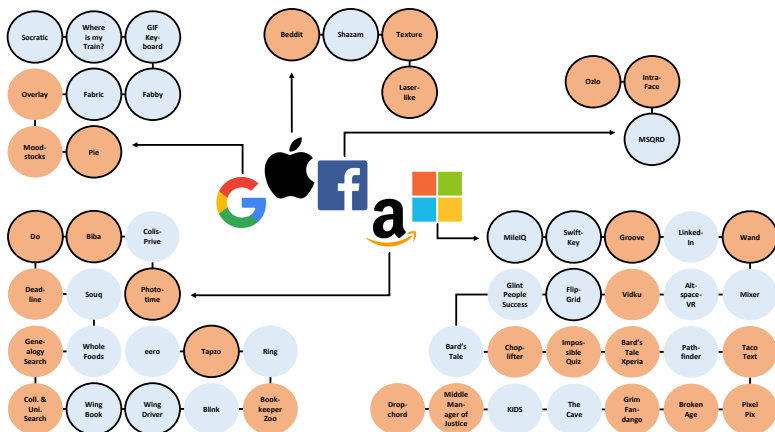
- Acquisition strategies of GAFAM: Gautier and Lamesch (2020), Parker et al. (2021), Jin et al. (2023).
- Effects of big tech acquisitions on
  - Venture capital funding: Koski et al. (2020), Prado and Bauer (2022), Gugler et al. (2023).
  - Entry: Koski et al. (2020), Jin et al. (2023), Eisfeld (2023).
  - Patenting: De Barys and Gautier (2023), Gugler et al. (2023).

# Crawling the Google Play Store from 2015 to 2019



- We observe everything users can see about an app and its developer.
  - 1 to 2.5 million apps observed each of the 17 quarters, resulting in more than 30 million observations.
  - A rich set of characteristics enables us to measure, for example, the monetization strategy, functionality, and quality.
- We use this data to identify acquired apps and their competitors.

# GAFAM Acquisitions Involving Apps



- Acquisitions can be characterized into, whether the acquired app:
  - is discontinued (highlighted in orange), and
  - constitutes the main part of the target company (outline in bold).



# Identifying Competitors and Non-Price Outcomes

- Identify competitors of acquired apps based on:
  - similar apps recommended by platform, or
  - textual similarity of app descriptions.
  
- Consider **non-price outcomes** relevant in digital sphere:
  - innovation proxied by updates and entry and
  - data measured by (privacy-sensitive) permissions.

Similar apps →



Samsung Internet Browser  
Samsung Electronics Co., Ltd.  
4.2 ★



Chrome Beta  
Google LLC  
4.5 ★



Firefox Fast & Private Browser  
Mozilla  
4.5 ★

Showing permissions for all versions of this app

This app has access to:

📞 Phone  
• read phone status and identity

📷 Camera  
• take pictures and videos

👤 Contacts

► Competitors

► Empirical Strategy

# Stylized Facts about Acquired Apps

- About 50 percent of all acquired apps are discontinued. [▶ Discontinued](#)
- Discontinued apps tend to be smaller and less privacy-intrusive than apps that are continued. [▶ Comparison](#)
- Acquired apps become free of charge but request more privacy-sensitive permissions post-acquisition. [▶ Monetization](#)

# Effects on Competing Apps

## ■ Effects in affected market:

- Competing apps react to GAFAM app acquisitions by updating less: **propensity to update decreases by 2.4pp (about 3.5%)**.
- Distinguishing the nature of updates, feature updates seem to decrease.
- Competing apps request fewer privacy-sensitive permissions with no statistically significant change post-acquisition.

# Effects on Competing Apps

## ■ Effects in affected market:

- Competing apps react to GAFAM app acquisitions by updating less: **propensity to update decreases by 2.4pp (about 3.5%)**.
- Distinguishing the nature of updates, feature updates seem to decrease.
- Competing apps request fewer privacy-sensitive permissions with no statistically significant change post-acquisition.

## ■ Effects beyond the acquired market:

- Entry in markets of apps acquired by GAFAM decreases: **number of apps in the market decreases by about 17** (average pre-acquisition market size of 50 apps).
- Developers shift their (innovative) effort towards unaffected apps and markets: **propensity that developer updates unaffected app increases by about 2.4pp**.

## Recent Cases: Google/Fitbit and Facebook/Giphy

- Two recent cases under regulatory scrutiny:
  - **Google/Fitbit:** announced on 1 Nov 2019; clearance (with remedies) by EC on 17 Dec 2020.
  - **Facebook/Giphy:** announced on 15 May 2020; decision of UK CMA that Giphy had to be divested on 18 Oct 2022.

[► Update](#)[► Entry](#)

# Recent Cases: Google/Fitbit and Facebook/Giphy

- Two recent cases under regulatory scrutiny:
  - **Google/Fitbit:** announced on 1 Nov 2019; clearance (with remedies) by EC on 17 Dec 2020.
  - **Facebook/Giphy:** announced on 15 May 2020; decision of UK CMA that Giphy had to be divested on 18 Oct 2022.
- **Reaction of competitors:**
  - Likelihood of updates and number of competitors drops with acquisition announcement.
  - Competitors increase (decrease) innovative effort with unwinding (clearance) by regulators.
  - Number of competitors increases (decreases) with unwinding (clearance) by regulators.

[► Update](#)[► Entry](#)

# Conclusion

- Empirical evidence on competitive effects *on competitors* of big tech acquisitions in app industry.
- Results:
  - Competing apps react to GAFAM app acquisitions by **innovating less**.
  - Post-acquisition, app developers with multiple apps **shift their innovative effort towards unaffected apps** and shy away from launching new apps in affected markets.
  - Competitors react not only to acquisition announcement but also regulatory decision.

# Conclusion

## ■ Implications of DMA:

- Gatekeepers must notify every acquisition and list will be published on yearly basis.
- Hopefully this will trigger more ex-post evaluations of the competitive effects of these acquisitions.
- Might lead to more merger investigations but unclear how this should change outcome of merger review.



# The Economic Impact of the DMA: Evidence from Big Tech Acquisitions in the App Industry

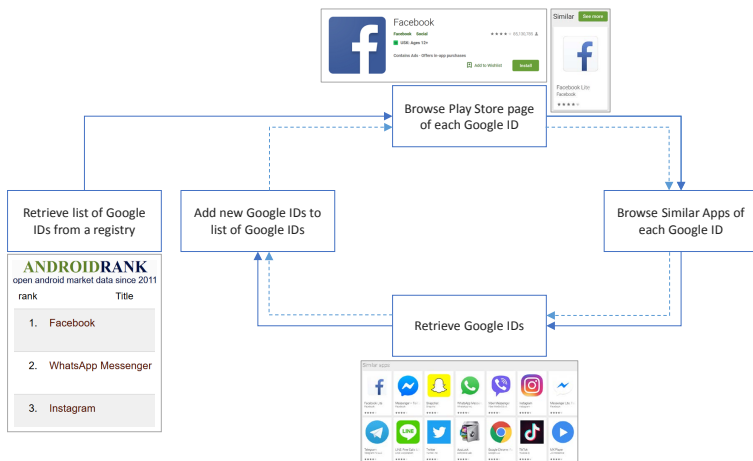
Pauline Affeldt (E.CA Economics)

W@CompetitionDE Talk: DMA - Let's Go!

Based on joint work with Reinhold Kesler

11 March 2024

# Web-Scraping of the Google Play Store



# Identifying Acquired Apps on the Google Play Store

- Desk research of more than 200 acquisitions between 2015 and 2019 by GAFAM inferred from different sources:
  - Gautier and Lamesch (2020), Argentesi et al. (2019), Wikipedia.
  - This is complemented by Google search requests, e.g., 'company name + acquires app'.
- Standardized procedure to look, whether target company has an app on the Google Play Store and retrieve its Google ID.
- Results in 54 apps acquired by GAFAM and successfully identified in the dataset.

# Identifying Acquired Apps on the Google Play Store

- Study, whether news articles about the acquisition mention any apps.
- Look at the target company's (archived) website and articles about the firm for the presence of an app.
- If an app is mentioned, try searching it on the Google Play Store.
  - If app still available, take Google ID from the Play Store URL.
  - If app is not available, retrieve links containing Google ID following these steps:
    - Look for news articles linking to the former Play Store page.
    - Consider information on the firm's website (or archived versions through the WebArchive).
    - Search for early entries on Google mentioning the app and linking to it.

# Acquired Apps by Main Part of Business

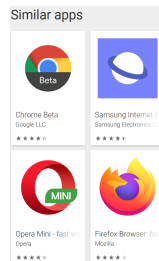
**Table:** Acquired Apps Main Part of Business by Acquirer

Acquirer	App Main Part of Business	App Not Main Part of Business	Total
Google	6	2	8
Apple	4	0	4
Facebook	3	0	3
Amazon	6	10	16
Microsoft	5	18	23
Total	24	30	54

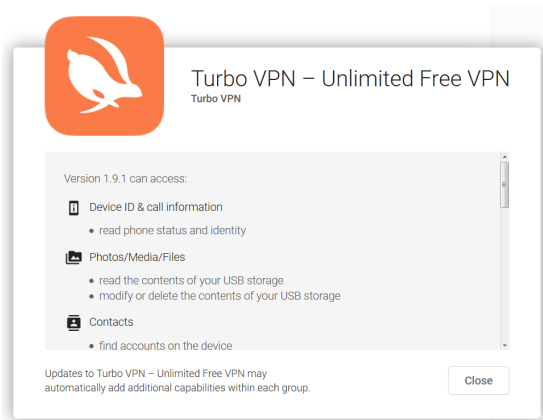
- Acquisitions by Facebook, Apple, and Google comprise app-based companies, while majority acquired by Amazon and Microsoft do not revolve around apps.

# Identifying Competitors of Acquired Apps

- Similar apps provided on Google Play Store:
  - Up to 50 similar apps considered as 'close' competitors (Wen and Zhu, 2019; Kesler et al., 2020).
  - Provided in descending order of closeness.
  - Constant set of competitors at time of acquisition.
  
- Alternatively, we define markets based on textual similarity of app descriptions:
  - Define up to 10 keywords best describing each acquired app.
  - Competitors defined as apps in same category and app description contains at least 5 keywords.
  - Set of competitors can change over time.



# Measuring Privacy



- Permissions can be divided into clean and privacy-sensitive ones.
- If the majority of paid apps in a category does not use a certain privacy-sensitive permission, it is considered non-functional.

# Comparing Acquired Apps with Competing Apps I

	Acquired Mean	Similar Mean	Difference
App Price (1=Yes)	0.29	0.10	0.19***
In-App Product (1=Yes)	0.17	0.35	-0.18***
Days Since Last Update	358.37	128.28	230.09***
Update in Last Quarter (1=Yes)	0.59	0.69	-0.10***
Feature Update in Last Quarter (1=Yes)	0.11	0.12	-0.01
Other Update in Last Quarter (1=Yes)	0.36	0.41	-0.05*
P-S Permissions (Number)	2.47	2.03	0.44***
P-S Permissions (1=Yes)	0.61	0.67	-0.06**
Non-Functional P-S Permissions (Number)	2.34	1.95	0.40***
Non-Functional P-S Permissions (1=Yes)	0.61	0.67	-0.06**
Ratings (k)	148.98	285.27	-136.29
Average Rating	4.12	4.24	-0.12***
Clean Permissions (Number)	8.62	8.40	0.22
Observations	301	8,981	
Number of Apps	45	1,370	

- Competing apps request fewer privacy-sensitive permissions than acquired apps.



# Event Study Approach: Baseline

- Two-way fixed effects (TWFE) model on competitors:
  - Compare similar apps of acquired app pre- and post-acquisition.
  - Control for app FE and time FE.
  - Control for time-varying app characteristics (demand, functionality, and quality).
- We run the following regression for competing app  $i$ , in market  $m$ , at time  $t$ :

$$Y_{imt} = \beta_0 + \beta_1 Acq_{mt} + X_{it} + \eta_i + \eta_t + \varepsilon_{it}$$

- Varying fixed effects and clustering assumptions (app and market).
- Robustness checks:
  - Look at dynamic effects of acquisitions on competitors.
  - Consider different sample restrictions.
  - Account for staggered treatment (Callaway and Sant'Anna, 2021).

## Event Study Approach: Further Analyses

- Consider different market definitions:
  - Consider only similar apps with a rank below 25.
  - Define a market based on textual similarity of app description.
- Consider all apps of an 'affected' developer to measure possible spillovers.
- Consider effects of acquisitions on entry in the affected market.

# Acquired Apps by Acquirer and Shutdown

**Table:** Continued, Inactive, and Discontinued Apps by Acquirer

Acquirer	Continued Active	Continued Inactive	Discontinued	Total
Google	5	0	3	8
Apple	1	0	3	4
Facebook	0	1	2	3
Amazon	9	0	7	16
Microsoft	7	4	12	23
Total	22	5	27	54

- Microsoft is the most active acquirer and 50 percent of all acquired apps are discontinued.

# Contrasting Continued with Discontinued Acquired Apps

	Continued Mean	Discontinued Mean	Difference
App Price (1=Yes)	0.14	0.39	-0.24***
In-App Product (1=Yes)	0.14	0.20	-0.06
Days Since Last Update	209.66	615.14	-405.48***
Update in Last Quarter (1=Yes)	0.78	0.29	0.49***
Feature Update in Last Quarter (1=Yes)	0.14	0.05	0.09***
Other Update in Last Quarter (1=Yes)	0.45	0.19	0.25***
P-S Permissions (Number)	2.99	2.50	0.49
P-S Permissions (1=Yes)	0.70	0.57	0.13***
Non-Functional P-S Permissions (Number)	2.86	2.42	0.45
Non-Functional P-S Permissions (1=Yes)	0.70	0.57	0.13***
Installations (k)/Age in Quarters	1,089.40	34.08	1,055.32***
Ratings (k)	257.90	10.07	247.84***
Average Rating	4.14	3.81	0.32***
Observations	167	180	
Number of Apps	25	26	

Notes: \*  $p < 0.10$ , \*\*  $p < 0.05$ , \*\*\*  $p < 0.01$ .

- Discontinued apps face lower demand and tend to be less privacy-intrusive.

# Acquired Apps Pre- and Post-Acquisition

	Pre Mean	Post Mean	Difference
App Price (1=Yes)	0.16	0.04	0.12***
In-App Product (1=Yes)	0.16	0.15	0.01
Days Since Last Update	323.35	205.13	118.22**
Update in Last Quarter (1=Yes)	0.68	0.72	-0.04
Feature Update in Last Quarter (1=Yes)	0.12	0.09	0.04
Other Update in Last Quarter (1=Yes)	0.41	0.45	-0.04
P-S Permissions (Number)	2.68	3.40	-0.71***
P-S Permissions (1=Yes)	0.63	0.81	-0.18***
Non-Functional P-S Permissions (Number)	2.53	3.31	-0.79***
Non-Functional P-S Permissions (1=Yes)	0.63	0.81	-0.18***
Installations (k)/Age in Quarters	788.88	1,378.43	-589.55**
Ratings (k)	188.19	397.95	-209.77***
Average Rating	3.94	3.85	0.09
Observations	238	197	
Number of Apps	34	34	

Notes: \*  $p < 0.10$ , \*\*  $p < 0.05$ , \*\*\*  $p < 0.01$ .

- Acquired apps change from being for pay to requesting privacy-sensitive permissions.

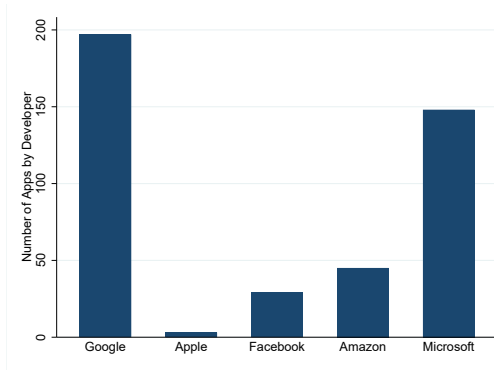
# Stylized Facts about GAFAM Apps

- 422 apps by GAFAM, the majority developed by Google (197) and Microsoft (148), while Apple has 4.
  - They account for about 20 % of the total installations in the Play Store.
- Only 5 of all acquired apps are rebranded as a GAFAM developer post-acquisition.

# Stylized Facts about GAFAM Apps

- 422 apps by GAFAM, the majority developed by Google (197) and Microsoft (148), while Apple has 4.
  - They account for about 20 % of the total installations in the Play Store.
- Only 5 of all acquired apps are rebranded as a GAFAM developer post-acquisition.
- Google also acquires in its 'core' market, while the others predominantly enter 'non-core' markets.
- Acquiring in the core market does not often lead to a shutdown.

## Apps by GAFAM in the Play Store



- 422 apps by GAFAM, the majority developed by Google (197) and Microsoft (148), while Apple has 4.
  - They account for about 20 % of the total installations in the Play Store.
- Only 5 of all acquired apps are rebranded as a GAFAM developer post-acquisition.



# Acquisitions and Shutdowns by GAFAM Presence

**Table:** Acquisition Type by Acquirer

	Google	Apple	Facebook	Amazon	Microsoft	Total
Not Core	4	4	2	13	17	40
Core	3	0	1	1	2	7
Total	7	4	3	14	19	47

- Google also acquires in its 'core' market, while the others predominantly enter 'non-core' markets.

**Table:** Acquisition Type and Shutdowns

	Continued	Discontinued	Total
Not Core	22	18	40
Core	5	2	7
Total	27	20	47

- Acquiring in the core segment does not often lead to a shutdown.

# Baseline Results

	Update	Feature Update	Other Update	P-S Perms.	Non-F. P-S Perms.
Acquisition (1=post-acquisition)	-0.028** (0.011)	-0.019** (0.009)	-0.020 (0.013)	-0.000 (0.007)	-0.000 (0.007)
Number of Ratings (log)	-0.029*** (0.006)	0.011*** (0.004)	-0.071*** (0.007)	-0.001 (0.005)	-0.002 (0.005)
Average Rating	0.114*** (0.022)	-0.024* (0.015)	0.131*** (0.025)	0.009 (0.015)	0.011 (0.016)
Number of Clean Permissions	0.016*** (0.003)	0.041*** (0.004)	-0.010*** (0.003)	0.024*** (0.003)	0.026*** (0.003)
Constant	0.331*** (0.107)	-0.284*** (0.075)	0.767*** (0.114)	0.514*** (0.078)	0.495*** (0.080)
Further Controls	Yes	Yes	Yes	Yes	Yes
Quarter & App FE	Yes	Yes	Yes	Yes	Yes
Mean Dep. Var.	0.652	0.111	0.389	0.694	0.691
Observations	16535	16535	16535	16535	16535
Num. of Groups	1477	1477	1477	1477	1477
Adjusted R <sup>2</sup>	0.46	0.09	0.17	0.84	0.83

- Negative relationship between GAFAM acquisition and updates. No statistically significant relationship found for (non-functional) privacy-sensitive permissions.

# Dynamic Effects

	Update	Feature Update	Other Update	P-S Perms.	Non-F. P-S Perms.
2 Quarters Pre-Acquisition	-0.006 (0.014)	-0.008 (0.012)	0.033* (0.018)	0.008 (0.007)	0.007 (0.007)
1 Quarter Pre-Acquisition	-0.009 (0.015)	-0.015 (0.012)	0.027 (0.018)	-0.007 (0.009)	-0.007 (0.009)
Quarter of Acquisition	-0.015 (0.016)	-0.028** (0.012)	0.012 (0.019)	-0.004 (0.010)	-0.006 (0.010)
1 Quarter Post-Acquisition	-0.049*** (0.018)	-0.012 (0.014)	-0.041** (0.021)	0.002 (0.011)	0.002 (0.011)
2 Quarters Post-Acquisition	-0.044** (0.020)	-0.048*** (0.015)	0.037 (0.023)	-0.002 (0.013)	-0.002 (0.013)
more than 2 Quarters Post-Acquisition	-0.044* (0.023)	-0.031* (0.016)	0.000 (0.026)	0.023 (0.016)	0.023 (0.016)
Number of Ratings (log)	-0.028*** (0.006)	0.012*** (0.004)	-0.072*** (0.007)	-0.001 (0.005)	-0.001 (0.005)
Average Rating	0.113*** (0.022)	-0.024* (0.015)	0.131*** (0.025)	0.011 (0.015)	0.013 (0.016)
Number of Clean Permissions	0.016*** (0.003)	0.041*** (0.004)	-0.010*** (0.003)	0.024*** (0.003)	0.026*** (0.003)
Constant	0.334*** (0.107)	-0.287*** (0.075)	0.775*** (0.114)	0.505*** (0.077)	0.485*** (0.079)
Further Controls	Yes	Yes	Yes	Yes	Yes
Quarter & App FE	Yes	Yes	Yes	Yes	Yes
Mean Dep. Var.	0.652	0.111	0.389	0.694	0.691
Observations	16535	16535	16535	16535	16535
Num. of Groups	1477	1477	1477	1477	1477
Adjusted R <sup>2</sup>	0.46	0.09	0.17	0.84	0.83

- (Almost) no anticipation effects for the relationship between acquisition and updates.

# Robustness Checks

- Employing Group-Time Average Treatment Effect (Callaway & Sant'Anna, 2021):

	Update	Feature Update	Other Update
Overall Average Treatment Effect	-0.0526*	-0.031	0.0072
Standard error	0.0256	0.0202	0.0314
95% Confidence Interval	[-0.1027; -0.0025]	[-0.0707, 0.0087]	[-0.0544, 0.0687]
Further Controls	No	No	No

- Negative relationship between acquisitions and updates robust to accounting for staggered treatment.
- Varying market definition:
  - Negative relationship between acquisitions and updates robust, both to restricting to more relevant similar apps and defining markets based on text analysis.

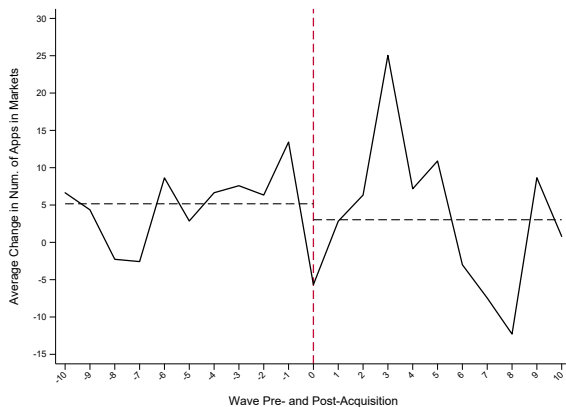
# Affected Developers' Updating Behavior

	Update	Feature Update	Other Update
Acquisition (1=post-acquisition)	-0.009*** (0.003)	0.024*** (0.002)	-0.040*** (0.003)
Acquisition x Similar App	0.027*** (0.010)	-0.053*** (0.006)	0.110*** (0.010)
Number of Ratings (log)	-0.075*** (0.003)	0.015*** (0.002)	-0.116*** (0.003)
Average Rating	0.030*** (0.005)	-0.004* (0.002)	0.032*** (0.005)
Number of Clean Permissions	0.016*** (0.001)	0.052*** (0.003)	-0.025*** (0.002)
Constant	0.497*** (0.034)	-0.382*** (0.026)	0.950*** (0.036)
Further Controls	Yes	Yes	Yes
Quarter & App FE	Yes	Yes	Yes
Mean Dep. Var.	0.331	0.052	0.226
Observations	209966	209966	209966
Num. of Groups	29358	29358	29358
Adjusted R <sup>2</sup>	0.46	0.12	0.26

- Developers shift feature updates from apps affected by GAFAM acquisition to unaffected apps.

[▶ Back](#)

# Entry in Markets of Acquired Apps I



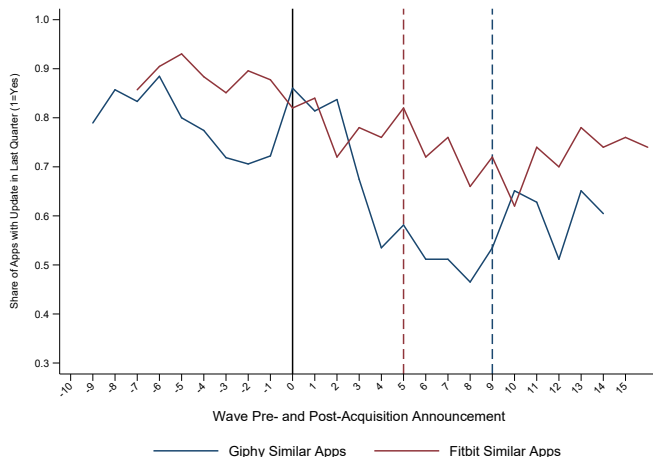
- On average, there is a decrease in the number of active apps in a market at the time of the acquisition.

# Entry in Markets of Acquired Apps II

	All	$-10 \leq t \leq 10$	$-5 \leq t \leq 5$	$-3 \leq t \leq 3$
Acquisition (1=post-acquisition)	2.132 (8.989)	-3.130 (5.476)	-17.684* (9.823)	-16.926* (9.055)
Constant	18.125 (14.873)	11.531 (19.404)	-26.914 (41.682)	-22.854 (34.336)
Quarter FE	Yes	Yes	Yes	Yes
Mean Num. of Apps	79	78	80	76
Observations	676	606	392	202
Num. of Groups	43	43	43	43
Adjusted R <sup>2</sup>	0.80	0.79	0.79	0.94

- Negative relationship between GAFAM acquisition and number of apps active in the market.

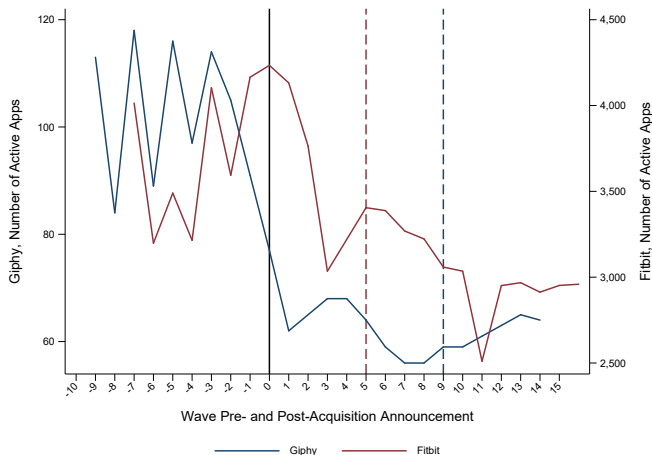
# Recent Cases: Google/Fitbit and Facebook/Giphy



- While the likelihood of an update drops with the acquisition announcement, there is a distinct increase (decrease) with the unwinding (clearance) by regulators.



# Recent Cases: Google/Fitbit and Facebook/Giphy



- While the number of competitors drops with the acquisition announcement, there is a distinct increase (decrease) with the unwinding (clearance) by regulators.